

Matthew Temple - Purple people eaters
(Temple gem city)

1995 / 1995 VALID

Forces of the Abyss 2024 [1995]

Abyssal Guard	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Regiment [150] <i>Special Rules: Rallying(1 - Lesser Abyssal Only),Regeneration(5+) Keywords: Lesser Abyssal</i>	5	3+	-	5+	3	12	-/16	2	[150]
Inf Regiment [150] <i>Special Rules: Rallying(1 - Lesser Abyssal Only),Regeneration(5+) Keywords: Lesser Abyssal</i>	5	3+	-	5+	3	12	-/16	2	[150]
Inf Regiment [150] <i>Special Rules: Rallying(1 - Lesser Abyssal Only),Regeneration(5+) Keywords: Lesser Abyssal</i>	5	3+	-	5+	3	12	-/16	2	[150]

Succubi	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Inf Troop [115] Succubi Lurker <i>Special Rules: Ensnare, Fury, Stealthy, Pathfinder, Wild Charge(D3) Keywords: Lesser Abyssal, Succubi</i>	6	3+	-	3+	1	15	10/12	2	[100] [15]
Inf Regiment [170] Succubi Lurker <i>Special Rules: Ensnare, Fury, Stealthy, Pathfinder, Wild Charge(D3) Keywords: Lesser Abyssal, Succubi</i>	6	3+	-	3+	3	20	14/16	2	[150] [20]
Inf Regiment [170] Succubi Lurker <i>Special Rules: Ensnare, Fury, Stealthy, Pathfinder, Wild Charge(D3) Keywords: Lesser Abyssal, Succubi</i>	6	3+	-	3+	3	20	14/16	2	[150] [20]
Inf Regiment [170] Succubi Lurker <i>Special Rules: Ensnare, Fury, Stealthy, Pathfinder, Wild Charge(D3) Keywords: Lesser Abyssal, Succubi</i>	6	3+	-	3+	3	20	14/16	2	[150] [20]
Inf Regiment [170] Succubi Lurker <i>Special Rules: Ensnare, Fury, Stealthy, Pathfinder, Wild Charge(D3) Keywords: Lesser Abyssal, Succubi</i>	6	3+	-	3+	3	20	14/16	2	[150] [20]

Tortured Souls	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Swm Regiment [120] <i>Special Rules: Crushing Strength(1),Fly, Lifeleech(2),Thunderous Charge(1) Keywords: Phantasm</i>	8	4+	-	4+	2	9	-/14	2	[120]
Swm Regiment [120] <i>Special Rules: Crushing Strength(1),Fly, Lifeleech(2),Thunderous Charge(1) Keywords: Phantasm</i>	8	4+	-	4+	2	9	-/14	2	[120]
Swm Regiment [120] <i>Special Rules: Crushing Strength(1),Fly, Lifeleech(2),Thunderous Charge(1) Keywords: Phantasm</i>	8	4+	-	4+	2	9	-/14	2	[120]

Abyssal Harbinger	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Inf) 1 [65] Firebolt (18", Piercing(1)) <i>Special Rules: Aura(Rampage (Melee 3) - Infantry only),Command, Individual, Regeneration(5+),Very Inspiring Keywords: Abyssal</i>	5	5+	4+	4+	0	2	10/12	2	[65]
Hero (Inf) 1 [65] Firebolt (18", Piercing(1)) <i>Special Rules: Aura(Rampage (Melee 3) - Infantry only),Command, Individual, Regeneration(5+),Very Inspiring Keywords: Abyssal</i>	5	5+	4+	4+	0	2	10/12	2	[65]

Despoiler Champion	Sp	Me	Ra	De	US	Att	Ne	Ht	Pts
Hero (Lrg Cav) 1 [130] <i>Special Rules: Brutal, Command, Crushing Strength(2),Fury, Inspiring, Nimble, Regeneration(5+),Vicious(Melee) Keywords: Greater Abyssal</i>	6	3+	-	5+	1	5	12/14	4	[130]
Hero (Lrg Cav) 1 [130] <i>Special Rules: Brutal, Command, Crushing Strength(2),Fury, Inspiring, Nimble, Regeneration(5+),Vicious(Melee) Keywords: Greater Abyssal</i>	6	3+	-	5+	1	5	12/14	4	[130]

Total Units:15Total Unit Strength:30

Total Primary Core Points:1995 (100.0%)