Kings of War Tournament Appearance Score Sheet

Player:	Army:
Appearance will be judged via Checklist as follows:	
Category 1: Tabletop Quality (20 points)	
1) _ ALL models are painted to a three color r 2) _ The army looks like a cohesive force. (Wo 3) _ All models have basing material or paint 4) _ The army uses basic highlighting and sha	orth 4 Point)
Subtotal (Base Painting Score)	
Category 2: A Little Something Extra (10 po	pints)
6) _ All models are based in a consistent or co	ve been designed to match the basing materials. (Worth 1 Point) good standard. (Worth 1 Point) stand out. (Worth 1 Point) ynamically posed. (Worth 1 Point) ate basing. (Worth 1 Point) gems, eyes, ribbons, etc). (Worth 1 Point)
Subtotal	
Category 3: The Finer Details (5 points)	
14) _ Army banners and flags are painted freehand to an excellent standard. (Worth 2 Point) 15) _ A majority of models have been converted or dynamically posed. (Worth 1 Point) 16) _ Time was taken to paint intricate details (i.e. fabric patterns, gem reflections, NMM, etc.). (Worth 1 Point) 17) _ The display board was created to match the look of the army. (Worth 1 Point)	
Subtotal	
Category 4: Wow! Factor (0-3 points)	
18) _ This army is really impressive – aweson your friends over to see. (0-3 points –	ne conversion, cool theme, something that makes you want to bring judge's discretion)
Subtotal	
Base Painting Score: Extra (categorial)	ories 2-4): Total:

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