

# Kings of War Tournament Appearance Score Sheet

**Player:** \_\_\_\_\_ **Army:** \_\_\_\_\_

**Basic appearance** will be judged via Checklist below. Each item is a yes or no – either the army has it and gets full points or gets zero for that item. Full score should be achievable by anyone who puts in at least minimum effort (3+ color basecoat, dip or wash or drybrush, paint the base):

**Category 1: Tabletop Quality (20 points)**

1	<b>ALL</b> models are painted to a three color minimum standard (8 points).
2	The army looks like a cohesive force. (4 Points)
3	<b>ALL</b> models have basing material or paint applied to bases. (4 Points)
4	The <b>ENTIRE</b> army uses at least <b>one</b> basic highlighting <b>or</b> shading technique to add depth to the models. (4 Points) (cannot get this without #1 checked)

\_\_\_ Subtotal (Base Painting Score)

**Advanced** scoring items are each worth 1 point

**Category 2: A Little Something Extra (9 points)**

5	<b>ALL</b> units in the army meet the PMC standard (preferred model count – 70%)
6	Units of similar models are similarly painted but recognizable as belonging to different units.
7	<b>ALL</b> models are based in a consistent or cohesive manner.
8	Movement trays / multi-based bases have been designed to match the basing materials.
9	Units (at least 1 other than Army Standard) have banners.
10	Character models and army centerpieces stand out.
11	<b>At least one model</b> has been converted or dynamically posed.
12	<b>At least one model</b> has extensive and intricate basing.
13	All details of models/units painted (i.e. gem, eyes, ribbons, etc).

\_\_\_ Subtotal

**Category 3: The Finer Details (4 points)**

15	There is freehand painting in the army (banners, cloaks, etc).
16	A majority of models have been converted or dynamically posed.
17	Time was taken to paint intricate details (i.e. fabric patterns, gem reflections, NMM, etc.).
18	One or more units take advantage of multi-basing to make dynamic and interesting mini ‘dioramas’ (more than just adding a tree or terrain piece)

\_\_\_ Subtotal

**Judges Discretion** – it is impossible to make this completely objective – so here is where the judge gives points above and beyond the checklists

**Category 4: Wow! Factor (0-7 points)**

20	This army is really impressive – awesome conversion, cool theme, and/or fantastic technical prowess. Something that makes you want to bring your friends over to see. (0-5 points – judge’s discretion)
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\_\_\_ Subtotal

**Base Painting Score:** \_\_\_\_\_ **Advanced (categories 2-4):** \_\_\_\_\_ **Total:** \_\_\_\_\_